

Menus in Design Mode

There are three menus (excluding the $\hat{\text{A}}\text{E}f$ menu) that you can work with while in design mode.

Control — this menu allows you to Quit.

Function — This menu includes the following items:

Import PICT — allows you to import a PICT file onto your animation design area.

Delete this frame — of course, this item deletes the current frame.

Delete entire design... — this item deletes the entire animation design.

Exit the Animator — gets you out of design mode and back to the Media Player 2.0 workstation startup screen.

Edit — This menu includes the following items:

Cut, Copy, Paste, and Clear — self-explanatory.

Send to back/Bring to front — moves the selected object behind or in front of everything else, respectively.

Shuffle back/Shuffle forward — moves the select object back or forward one place.

Reshape — for arcs and polygons only, this feature allows you to move the points around to form different polygons and arcs.

Save — saves the application, with the animation design in it.